**STRING METHODS**

Стринговете не могат да се променят(immutable (read-only)), може да се създаде нова променлива и тя да се подменя, но не и оригиналния стринг. Достъпват се по index. Отделните characters вътре може да се итерират, също, както масивите, но не могат да се подменят в оригиналния стринг.

**charAt()**

Returns a character at a specified position inside a string. Наместо да използваме index[0] и т.н.

**charCodeAt()**

Gives you the unicode of character at that position

**concat()**

Concatenates (joins) two or more strings into one. Долепя два или повече стринга.

**fromCharCode()**

Returns a string created from the specified sequence of UTF-16 code units

**indexOf(substring’s initial index position, no ending. If none, returns -1)**

Provides the position of the first occurrence of a specified text within a string. Case sensitive.

**lastIndexOf(аргументи – стринг и номер на индекс, от който да търси)**

Same as indexOf() but with the last occurrence, searching backwards

**match()**

Retrieves the matches of a string against a search pattern

**replace()**

Find and replace specific text in a string

**search()**

Executes a search for a matching text and returns its position

**slice()**

Extracts a section of a string and returns it as a new string

**split()**

Splits a string object into an array of strings at a specified position

**substr()**

Similar to slice() but extracts a substring depended on a specified number of characters

**substring()**

Also similar to slice() but can’t accept negative indices

**toLowerCase()**

Convert strings to lowercase

**toUpperCase()**

Convert strings to uppercase

**valueOf()**

Returns the primitive value (that has no properties or methods) of a string object